

## Space Ship Fantasy Art

**Date:** May 6-10 & 13-17

**Big Concepts:** Relationships & Social Bonding

**Teks:** Art Grade 3:

Perception: **3.1A Identify sensory knowledge and life experiences as source for ideas about visual symbols, self, and life events. 3.1B Identify art elements such as color, texture, form, line, space, and value and art principles such as emphasis, pattern, rhythm, balance, proportion, and unity in artworks.**

**Creative Expression/Performance:** 3.2A Create artworks based on personal observations and experiences. **3.2B Develop a variety of effective compositions, using design skills.** 3.2C Produce drawings, paintings, prints, constructions, ceramics, and fiberart, using a variety of art materials appropriately.

**Historical/Cultural Heritage:** 3.3A Compare content in artworks from the past and present for various purposes such as telling stories and documenting history and traditions. **3.3B Compare selected artworks from different cultures. 3.3C Relate art to different kinds of jobs in everyday life.**

**Response/Evaluation:** **3.4A Identify general intent and expressive qualities in personal artworks.** 3.4B Apply simple criteria to identify main ideas in original artworks, portfolios, and exhibitions by peers and major artists.

**Materials:** color pencils, crayons, watercolors

**Content Objective:**

- Students learn about asymmetrical balance.
- Students learn about Fantasy Art.
- Students learn about.

**Project Objective:**

Students will create a model of a space ship flying in outer space.

**Activities:**

**Introduction:**

Artists who specialize in this style of fantasy art combine art and science in exciting hybrid that requires the skill and precise work of traditional fine art. Planetary maps and knowledge of the planets, stars, and endless wonders of the universe are as necessary as a palette and brush to these artist. Good “space art” makes the viewer want to go there. NASA employs this art form to further the space program

Space ship art can be created for many different reasons; video games, animation, movies, and even NASA employs artist with engineers to help create their ships. In this project students will create their own ship focusing on functionality. Asking themselves how will the people fly in the ship? How will the engines or propulsion work on their space ship? Asking themselves what might their space ship be used for?

**Project:**

1. Students create their own space ship focusing on design and functionality.
2. Students then create a outer space background around their ship.

**Checks For Understanding:**

Students reflect on their functionality of their ship, the design of their ship, and how it travels through space.